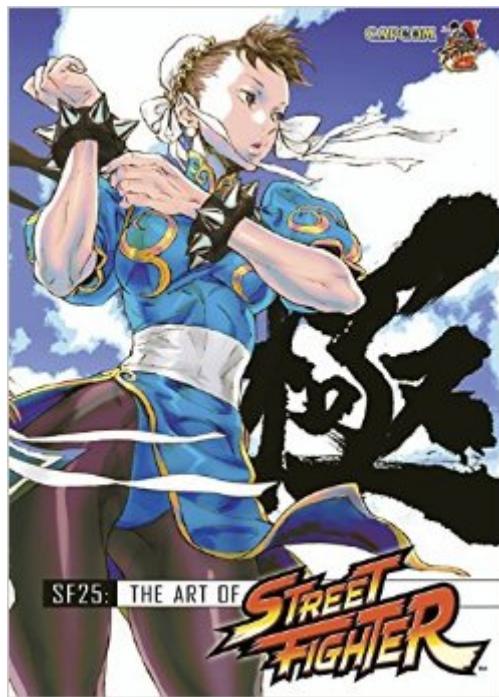


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SF25: The Art Of Street Fighter



Synopsis

The king of fighting games gets the ultimate art book with SF25: The Art of Street Fighter, collecting over 25 years of Street Fighter artwork! This 448-page behemoth of a book collects pin-ups, character designs, crossover artwork, rare concept art, and more. SF25 features over 100-pages of new material, including tribute art from top Japanese artists, never-before-collected sketches and game art, and all-new interviews with the people who created the legend that is Street Fighter!

Book Information

Paperback: 448 pages

Publisher: Udon Entertainment (August 12, 2014)

Language: English

ISBN-10: 1927925193

ISBN-13: 978-1927925195

Product Dimensions: 8.3 x 1.2 x 11.6 inches

Shipping Weight: 4.3 pounds (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars [See all reviews](#) (17 customer reviews)

Best Sellers Rank: #338,472 in Books (See Top 100 in Books) #98 in Books > Arts & Photography > Other Media > Video Games #778 in Books > Humor & Entertainment > Pop Culture > Art #1049 in Books > Humor & Entertainment > Puzzles & Games > Video & Computer Games

Customer Reviews

This is mainly a comparison review, noting the changes from SF20 to this release, SF25. Skip down a few paragraphs for that. SF25 is a behemoth 446-page, nearly four-and-a-half pound book. It is a remarkable collection of art spanning dozens of games and is the best SF book in my decent collection of over a dozen such titles. It features art from a plethora of excellent artists, presented in solid binding and printed on high-quality paper. While Iâ™ve seen better bindings, my copy of SF20 has lasted five years with no trouble (same quality) and the paper is wonderful. It is, without a doubt, a must-have for anyone interested in SF art and has been offered at a tremendously-reasonable price. I used to pay twice as much for half when I was importing Capcom books from Japan. This is a five-star purchase and the only reason to doubt would be if you already own SF20. If you donâ™t, buy this book. If you do, however, letâ™s compare. The page count has risen almost 130 pages (from 320 to 448). While that is a hefty tally, realize that still means 320 pages are identical or almost identical. What is added is almost entirely newer games. Among these added pages youâ™ll

find 18 pages of interviews, 8 new illustrator sections, and 28 new pages of Polygon Pictures art. The latter has all the newest Super Street Fighter IV (and SSFIV: Arcade Edition) art and a ton of Street Fighter x Tekken art. You will not find the newest Ultra Street Fighter IV art here. The intro has fourteen pages of exclusive art (7 two-page spreads featuring new works by the likes of Kinu Nishimura, Bengus & Shinkiro, etc. all fantastic). Also littered throughout are recent calendar artwork and a few bits & pieces missed from SF20.

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